# CHROMAZONE6/12RM(X3)<sup>TM</sup> 19" Rack Mount



#### **SPECIFICATION**

ChromaZone12RM<sup>™</sup> – ChromaZone 19" Rack Mount 200W ChromaZone6RMX3<sup>™</sup> - ChromaZone 19" Rack Mount 300W ChromaZone12RMX3<sup>™</sup> – ChromaZone 19" Rack Mount 600W

Pulsar's Chroma Lighting Fixtures - ChromaLight<sup>™</sup>, ChromaDome<sup>™</sup>, ChromaFlush<sup>™</sup>, ChromaStrip<sup>™</sup>, ChromaPanel<sup>™</sup>, ChromaScape<sup>™</sup>, ChromaHeart<sup>™</sup>, Low Profile ChromaHeart<sup>™</sup>, etc., contain state of the art, high brightness, high efficiency Red, Green and Blue LEDs. These three primary colours can be mixed together to make an incredible pallet of 16.7 million colours.

Each **ChromaFixture<sup>™</sup>** requires a +24VDC supply up to 520mA and three 0 to +10V control signals to control the level of Red, Green and Blue. These control signals and the low voltage powers are provided by either the **(ChromaZone6/12RM(X3)) ChromaZone6RMX3<sup>™</sup>**, **ChromaZone12RM**<sup>™</sup>, or the **ChromaZone12RMX3<sup>™</sup>** Controller. These can drive up to 6 to 12 **ChromaFixtures**.

The **ChromaZone6/12RM(X3)** has numerous chases and effects built in making it possible to achieve fantastic effects without programming. These internal effects can be selected via the UIM (**User Interface Module**) located on the front panel of the unit in Stand Alone mode or from a controller using a digital **DMX** (**D**igital **MultipleX**) signal.

When receiving a signal the **ChromaZone6/12RM(X3)** can operate in 3, 6, 9, 10, 36, 42 or 46 Channel Modes. Please see the lid printing page for details of these Operating Modes, how to select them, Channel Listings, and further information.

Please see the **ChromaFixtures Leaflet** for details of the luminaries themselves.

NB - Patents applied for. Trade Marks, Copyright, Registered and Unregistered Design Rights apply on all Chroma Products.

### **CONNECTIONS**

**Mains Supply** The **ChromaZone6/12RM(X3)** works correctly on any mains voltage from 100-240 VAC, 50-60Hz, (self Adjusting). Power consumption ranges shown below:

**ChromaZone12RM™** - from 10 Watts to 200 Watts depending on the number of fixtures connected and their output levels.

**ChromaZone6RMX3™** - from 10 Watts to 300 Watts depending on the number of fixtures connected and their output levels.

ChromaZone12RMX3™ - from 10 Watts to 600 Watts depending on the number of fixtures connected and their output levels.

A mains cable is provided with an IEC female connector attached the other end of the cable should be fitted with a suitably approved and rated mains plug. Note: in some countries it is a requirement that such a plug be fitted by a qualified electrician.

#### CABLE COLOURS

Green/Yellow = - Earth / Ground Brown = Live / Phase / Hot Blue = Neutral



#### WARNING - THIS APPLIANCE MUST BE EARTHED

For safety we recommend the use of a Residual Current Circuit Breaker. An RCCB MUST be used when powering e.g. ChromaScapes in wet environments.

Electronics On/Off Switch with built in Indicator Neon.

#### PMX/DMX In/Thru 5 Pin XLR Connectors.

Digital Control Signals: Two 5 pin XLR connectors on 5m cables (in/thru) are provided. The pin connections of the sockets are:

#### PMX (RS232/423) SIGNAL

- Pin 1 = Screen / Chassis Earth Pin 2 = Signal Pin 3 = Signal Earth
- Pin 4 = no connection Pin 5 = LVS (male only)
- DMX SIGNAL Pin 1 = Screen / Chassis Earth Pin 2 = Signal -Pin 3 = Signal + Pin 4 = no connection Pin 5 = LVS (male only)

**Outputs** – 12, five pole, cage clamp connectors are provided on the back panel. Each connector provides the necessary power and signal to drive a **ChromaFixture**.

Two Connectors are supplied with many of the **ChromaFixtures**. Extra ChromaFlex cable is available from Pulsar if required.

It is recommended that the maximum run of ChromaFlex between the ChromaZone6/12RM(X3) and the ChromaFixture is 20m.

Wiring: Strip back the outer insulation and the insulation from the cores of the ChromaFlex to a suitable distance. Insert a flat blade screwdriver into the cage clamp connector and press it down to open the terminal.

Insert the wire. Release the screwdriver. The spring loaded cage clamp holds the wire tightly ensuring a long term, reliable connection.

Pin No.	Function	ChromaFlex Core Colour
1	0V	Black
2	Red 0 -10V	Red
3	Green 0 -10V	Green
4	Blue 0 -10V	Blue
5	+24Vdc	White

The **ChromaZone6/12RM(X3)** has a comb bracket supplied which locates on the back of the unit using the two M6 spring loaded fasteners. This ensures the cage clamp connectors cannot become accidentally pulled from their sockets.

The **ChromaZone6/12RM(X3)** may also be truss mounted using the M10 nutserts fitted to the base. Ensure you do not over tighten the fixings in to the tray.

The **ChromaZone6/12RM(X3)** may be wall or ceiling mounted using the mounting brackets supplied. These can be fitted to the underside of the unit using the  $6 \times M4$  fixings supplied.

## USER INTERFACE MODULE AND FUNCTIONS

LCD DISPLAY A 2 line, 16 character per line, LCD display is used to set up, and indicate the status of, the ChromaZone6/12RM(X3) At switch on, the display shows:

DMX Address:	<b>n</b> (whei	re n=1	to 512)		
Receiving:NO	SIGNAL	or DMX	C or PMX	c or	ERROR

Press the  $\hat{1}$  (Up) or  $\hat{\downarrow}$  (Down) keys to cycle through the Menu Options (see *LCD Display Sheet*).

Press the X key on the UIM to change the settings.

Note: Program Mode self cancels after ~30 seconds if no keys have been pressed.

**Note:** if, at any time, the display shows **Receiving: ERROR**, then there is a problem with the DMX signal. It could be wiring, termination or poorly implemented DMX.

**? DMX Address:** depending on the operating mode, a block of 3, 6, 9, 10, 36, 42 or 46 channels is received from the DMX signal – see *Channel Assignments Tables*. The DMX Address is the number of the first channel in the block.

Press the X (change) key on the UIM, then set the start address using the  $\hat{1}$  or  $\hat{\downarrow}$  keys. These keys repeat if held down.

When the required **DMX Address** number shows in the display, press the  $\checkmark$  (Yes) key to save changes or **X** (Back) key to restore the previous settings.

**Note:** the **Receiving:** text (NO SIGNAL / PMX / DMX / ERROR) in the display is for information only.

? ChromaZone Mode: The options are 3, 6, 9, 10, 36, 42 and 46 channel modes – see *Channel Assignments Tables*.

To set the required **Mode**, press the  $\hat{U}$  or  $\hat{V}$  keys on the **UIM** until the display shows **ChromaZone Mode**:

Press the X (change) key on the UIM, then select the required mode using the  $\hat{T}$  or  $\Phi$  keys.d

When the required **ChromaZone Mode** shows in the display, press the  $\checkmark$  (**Yes**) key to save changes or **X** (**Back**) key to restore the previous settings.

? Channels per Fixture: Fixed at 3 channels per fixture in this product.

? Fixture number: Fixed at 1 of 12 in this product.

#### ? Chase patterns: may be 6 or 12 way.

To set the required **chase patterns**, press the  $\hat{U}$  or  $\mathbb{Q}$  keys on the **UIM** until the display shows **Chase patterns**:

Press the X (change) key on the UIM, then select 6 or 12 way using the  $\hat{U}$  or  $\hat{J}$  keys.

When the required **chase pattern way number** shows in the display, press the  $\checkmark$  (Yes) key to save changes or X (Back) key to restore the previous settings.

**? Channel 10:** may be set as a Grand Master for the 36 RGB channels only, OR as a Global Grand Master for the 36 RGB channels, the ALL Red ,Green and Blue, and the Chase Levels

To set the required **Ch.10** mode of operation, press the  $\hat{T}$  or  $\hat{V}$  keys on the **UIM** until the display shows **Ch.10**...:

Press the X (change) key on the UIM, then select the required number using the  $\hat{U}$  or  $\bar{U}$  keys.

When the required **Ch.10** operation shows in the display, press the  $\checkmark$  **(Yes)** key to save changes or **X (Back)** key to restore the previous settings.

? Input Smoothing: ON or OFF. To disable the input smoothing, e.g. for fast response to video graphics signals, set to OFF

To turn the **Input Smoothing** ON/OFF, press the  $\hat{U}$  or  $\hat{V}$  keys on the **UIM** until the display shows **Input Smoothing:** 

Press the X (change) key on the UIM, then select the required state using the  $\hat{U}$  or  $\hat{V}$  keys.

When the required state shows in the display, press the  $\checkmark$  (Yes) key to save changes or X (Back) key to restore the previous settings.

? Low Voltage Supply - ON or OFF. To connect the LVS to pin 5 of the MALE XLR, set to ON.

The LVS is used to power some PULSAR controllers, e.g. Outstation OS1. 24V at up to 250mA d.c. is available.

To turn the Low Voltage Supply ON/OFF, press the  $\hat{U}$  or  $\hat{U}$  keys on the **UIM** until the display shows Low Voltage Supply is:

Press the X (change) key on the UIM, then select the required state using the  $\hat{U}$  or  $\hat{V}$  keys.

When the required state shows in the display, press the  $\checkmark$  (Yes) key to save changes or X (Back) key to restore the previous settings.

? DMX Line Termination – ON or OFF, set the last unit in the DMX cable run to ON, all others to OFF. Errors can often occur if the DMX line is not terminated. DMX errors are shown in the display

DMX Address: *n* Receiving: **ERROR** 

as:

To turn the DMX Line Termination ON/OFF, press the  $\, \widehat{\rm th} \,$  or  $\, \widehat{\rm V} \,$  keys on the UIM until the display shows DMX Line Termination:

Press the X (change) key on the UIM, then select the required state using the  $\hat{T}$  or  $\hat{V}$  keys.

When the required state shows in the display, press the  $\checkmark$  (Yes) key to save changes or X (Back) key to restore the previous settings.

? If No Signal use: In the event the ChromaZone6/12RM(X3)<sup>™</sup> is not receiving a DMX signal (e.g. controller no longer present), the unit may either use the user-programmable Stand Alone Settings (see Stand Alone Settings View/Change below) OR continue to use the Last DMX Packet received.

To select the **If NoSignal use:** requirement, press the  $\hat{U}$  or  $\hat{V}$  keys on the **UIM** until the display shows **If NoSignal use** 

Press the X (change) key on the UIM, then select the requirement using the  $\hat{T}$  or  $\hat{V}$  keys.

When your requirement is showing in the display, press the  $\checkmark$  (Yes) key to save changes or X (Back) key to restore the previous settings.

#### ? Stand Alone Settings View/Change

There are three possibilities depending on:

a) whether there is an input signal and

b) whether "If NoSignal use:" is set to "Stand Alone Mode" or set to "Last DMX Packet".

1. No Signal + Use Stand Alone Mode:

The current Stand Alone Settings may be viewed, changed and saved as the new Stand Alone Settings.

2. No Signal + Use Last DMX Packet:

The channel levels of the Last DMX Packet (if any) may be viewed, changed and saved as the new Stand Alone Settings.

3. Signal present:

The incoming signal overwrites any changes made but these incoming channel levels may be set at the controller, viewed and saved as the new Stand Alone Settings.

# CHROMAZONE6/12RM(X3)<sup>TM</sup> 19" Rack Mount

### USER INTERFACE MODULE AND FUNCTIONS

#### Stand Alone Settings View/Change (continued)

To View/Change the Stand Alone Settings, press the  $\hat{U}$  or  $\mathbb{Q}$  keys on the UIM until the display shows Stand Alone Settings View/Change.

Press the  $\mathbf{X}$  (change) key on the **UIM**, then select the channel to view/change using the  $\boldsymbol{\ominus}$  or  $\boldsymbol{\ominus}$  keys. These keys repeat if held down. When the channel to be viewed/changed is showing in the display, press the  $\hat{\mathbf{1}}$  or  $\boldsymbol{\nabla}$  keys to change the value. These keys repeat if held down. The display shows both the bit number (0-255) and percentage (0-100%).

Please see the Chase Select Table when modifying chases.

To modify further channels, select the channel to view/change using the  $\Leftrightarrow$  or  $\Rightarrow$  repeat keys, pressing the  $\hat{T}$  or  $\hat{V}$  repeat keys to change the value.

When you have finished modifying channels, press the  $\checkmark$  (Yes) key to save changes or X (Back) key to restore the previous settings.

#### ? VIEW(Sig)/SET(NoSig) Chan Levels

To View the Channel Levels/Change the Stand Alone Settings, press the  $\hat{U}$  or  $\bar{V}$  keys on the **UIM** until the display shows **VIEW(Sig)/SET(NoSig) Chan Levels** 

Press the X (change) key on the UIM, then select the channel to change/view using the  $\leftarrow$  or  $\Rightarrow$  keys. These keys repeat if held down.

When the channel to be changed/viewed is showing in the display, press the  $\hat{U}$  or  $\mathbb{Q}$  keys to change the value. These keys repeat if held down. The display shows both percentage (0-100%) and bit number (0-255), and for channels 4 (Chase 1 Select) and 7 (Chase 2 Select) the chases selected.

Please see the **Chase Select Table** when modifying chases. **Notes:** 

- this menu item is for this session use only, data is never saved.
- the values can only be changed if the unit is not receiving data.
- $\bullet$  pressing the X or  $\checkmark$  keys returns to the main menu.

#### ? Restore Factory Default Settings

To restore the factory default settings, press the  $\hat{U}$  or  $\mathbb{Q}$  keys on the **UIM** until the display shows **Restore Factory Default Settings**. Press the **X (change)** key on the **UIM**, then press the  $\checkmark$  **(Yes)** key to restore defaults or **X (Back)** key to exit.

The factory default settings are

DMX Address	1	
ChromaZone Mode	46 Channel	
Channels per Fixture	3	
Fixture number	1	
Chase patterns	12 Way	
Channel 10	Grand Master for the 36	RGBs only
Input Smoothing	ON	
Low Voltage Supply	ON	
DMX Line Termination	OFF	
If No Signal use:	Stand Alone Mode	
Stand Alone Settings	Ch.1 – 3	= 0 bits / 0%
	Ch.4 = Chase 1 Select	= Auto Chase
	Ch.5 = Chase 1 Speed	= 128 bits / 50%
	Ch.6 = Chase 1 Level	= 255 bits 100%
	Ch.7 – 46	= 0 bits / 0%

### **FUSES AND PRECAUTIONS**

Failure of the **ChromaZone6/12RM(X3)** internal Power supply 6.3A HRC 5x20mm fuse indicates an internal fault requiring servicing by a qualified engineer.

Each 24VDC output is protected by an internal, resettable solid state fuse. Switch off the unit, fix the fault and switch on again to reset the fuse.

The 0-10V signal inputs and outputs are protected against shorts to 24V, 0V and static damage.

The PMX/DMX connections (input and thru) are protected against inadvertent shorts to 240Vac and static damage.

#### **OTHER INFORMATION**

PORTABLE APPLIANCE TESTING – Both the Pulsar ChromaZone12RM™, ChromaZone6RMX3™ and the ChromaZoneRMX3™ may be safely Earth Bond and Insulation Tested.

**STANDARDS** - The **Pulsar ChromaZone12RM™**, **ChromaZone6RMX3™** and the **ChromaZone12RMX3™** complies with the following International and National Standards:

Electrical Safety - IEC65, EN60065, BS415

EMC - EN50081-1, EN55022, EN50082-1

Index of Protection – IP20



Marking Directive 93/68/EEC - The Pulsar ChromaZone12RM<sup>TM</sup> / ChromaZone6RMX3<sup>TM</sup> and the ChromaZone12RMX3<sup>TM</sup> meets the EMC Directive 89/336/EEC and the Low Voltage Directive 73/23/EEC.



Conforms to: ANSI/UL Standard 6500 Certified to: CAN/CSA-E60065-00

**GUARANTEE -** 12 months from the date of original purchase. The guarantee is limited to parts and labour. The guarantee is void if the unit is misused, the cable connections are not in a dry environment or unauthorised persons perform repairs. In the unlikely event of a fault occurring, do not use without repair. Return the unit to your supplier with a description of the fault, or direct to Pulsar for immediate attention.

### **DIMENSIONS AND WEIGHTS**

Code	Unit	Width	Height	Depth	Weight
		mm	mm	mm	Kg
24500RM	ChromaZone12RM <sup>™</sup>	482.6	88.0	240.0	3.5
24500RMX3	ChromaZone12RMX3 <sup>™</sup>	482.6	88.0	240.0	4.5
24550RMX3	ChromaZone6RMX3 <sup>™</sup>	482.6	88.0	240.0	3.5

# CHROMAZONE6/12RM(X3)<sup>TM</sup> 19" Rack Mount CHANNEL ASSIGNMENTS TABLES

(3) 6 Channel Mode

- 1 All Red
- 2 All Green
- 3 All Blue
- 4 Chase Select (see Chase Table)
- 5 Chase Speed
- 6 Chase Level

# (9) 10 Channel Mode

- 1 All Red
- All Green
  All Blue
- 4 Chase1 Select (see Chase Table)
- 5 Chase1 Speed
- 6 Chase1 Level
- 7 Chase2 Select (see Chase Table)
- 8 Chase2 Speed
- 9 Chase2 Level
- 10 Global Grand Master

36 Channel Mode					
	ChromaZone6RMX3				ChromaZone12RM(X3)
	Fixture 1 of 2		Fixture 2 of 2		
1	Red 1	19	Red 1	1	Fixture 1 Red 1
2	Green 1	20	Green 1	2	Fixture 1 Green 1
3	Blue 1	21	Blue 1	3	Fixture 1 Blue 1
16	Red 6	34	Red 6	34	Fixture 1 Red 12
17	Green 6	35	Green 6	35	Fixture 1 Green 12
18	Blue 6	36	Blue 6	36	Fixture 1 Blue12

	42 Channel Mode					
	ChromaZ	one6RMX3	ChromaZone12RM(X3)			
	Fixture 1 of 2	Fixture 2 of 2				
1-6	as 6 Channel Mode	1-6 as 6 Channel Mode	1-6 as 6 Channel Mode			
7	Red 1	25 Red 1	7 Fixture 1 Red 1			
8	Green 1	26 Green 1	8 Fixture 1 Green 1			
9	Blue 1	27 Blue 1	9 Fixture 1 Blue 1			
22	Red 6	40 Red 6	40 Fixture 1 Red 12			
23	Green 6	41 Green 6	41 Fixture 1 Green 12			
24	Blue 6	42 Blue 6	42 Fixture 1 Blue 12			

46 Channel Mode					
ChromaZ	one6RMX3	ChromaZone12RM(X3)			
Fixture 1 of 2	Fixture 2 of 2				
1-9 as 9 Channel Mode	1-9 as 9 Channel Mode	1-9 as 9 Channel Mode			
10 36 x RGB Grand Master	10 36 x RGB Grand Master	10 36 x RGB Grand Master			
OR Global Grand Master	OR Global Grand Master	OR Global Grand Master			
11 Red 1	29 Red 1	11 Fixture 1 Red 1			
12 Green 1	30 Green 1	12 Fixture 1 Green 1			
13 Blue 1	31 Blue 1	13 Fixture 1 Blue 1			
26 Red 6	44 Red 6	44 Fixture 1 Red 12			
27 Green 6	45 Green 6	45 Fixture 1 Green 12			
28 Blue 6	46 Blue 6	46 Fixture 1 Blue 12			

# CHROMAZONE6/12RM(X3)<sup>TM</sup> 19" Rack Mount MENU SELECTION OVERVIEW

Display	Τ	Operation	Display		Choices	0	per	ation
		<b>X</b> -Change					-	
DMX Address: <b>n</b>	<u> </u>		DMX Address <b>n</b>		n=1 to 512		./	_
Receiving: <b>t</b>	⊬	X=Restore	①↓ <b>x</b> =Back ✓=Yes	_	t = DMX / PMX / NO SIG / ERROR	) -	v	=Save
<u> </u>	1	<b>X</b> =Change		7				
ChromaZone Mode:		>	CZ Mode <b>nn</b> Chan.	$\rightarrow$	3 6 9 10 36 42 46	$\mapsto$	✓	=Save
nn Channels	ĸ	X=Restore	11 ↔ X=Back ¥ =Yes			)		buve
	1							
Channels per								
Fixture: 3	J							
UV Fixture number:	1							
1  of  12								
	J							
Chase patterns:	1	<b>X</b> =Change	<b>n</b> Way Datterng	٦		<b>`</b>		
n Way		/	11 Nay factoring	$\rightarrow$	0 way 12 Way	$\rightarrow$	$\checkmark$	=Save
<u> </u>		X=Restore	L V A-Dack - 105			)		
Ch.10	1	X=Change	•	1	$CH10 = 36 \times PCB GM$	۱ I		
	$\leftarrow$		Î↓ <b>x</b> =Back ✓=Yes	$\rightarrow$	$C_{\rm H10} = Global GM$	$\rightarrow$	$\checkmark$	=Save
L 介几	1	X=Restore			CHIU - GIODAI GM	,		
Input Smoothing:	<u> </u>	X=Change	IP Smoothing <b>t</b>	1	<b>ON</b> =Gentle Smooth	1		
t	┢	-	11	$\rightarrow$	OFF=Fast Video	$\rightarrow$	$\checkmark$	=Save
<u></u> 介贝	1.	X=Restore		1		,		
Low Voltage	<u> </u>	x=Change	LV Supply is <b>t</b>	1.	ON	) 、	,	
Supply is: t	k		û↓ <b>x</b> =Back √=Yes		OFF		~	=Save
	-	X=Restore		-				
DMX Line	<u> </u>		Line Term is <b>t</b>	L	ON		/	
Termination: <b>t</b>	⊬	X=Restore	ÎI <b>x</b> =Back ✓=Yes		OFF		v	=Save
<u>∂</u> ↓	•	<b>X</b> =Change	<b></b>	-				
If NoSignal use:		>		$\rightarrow$	Stand Alone Mode	$\rightarrow$	$\checkmark$	-9376
	ĸ	X=Restore	עלי <b>x</b> =Back ∨ =Yes		Last DMX Packet	)		-bave
	1	<b>X</b> =Change	<b></b>	1		、		
Stand Alone Sett		>		$\rightarrow$	Channel Assignments Tables	⊢>	$\checkmark$	=Save
ings View/Change	ĸ	X=Restore	BILS: 8			)		
	1	X=View		1		`		
Gig) Chap Louola		/	Bita: §	$\rightarrow$	and Chase Select Table	$\rightarrow$	л √	= Back
A D		X=Back		J		)	v	= Васк
Restore Factory	]	X=View	Restore Defaults	1				
Default Settings	~		$\mathbf{x} = \text{Back} \checkmark = \text{Yes}$	$\rightarrow$	√=Restore			
<u></u> 介几				1				
Pulsar Light of	1		_					
Cambridge Ltd UK		Information o	nly					
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www.	]							
pulsarlight.com		Information o	nly					
<u></u> ①								
MainSoftware <b>N.n</b>		Tufarmation						
(C)Pulsar <b>ddmmyy</b>		Information o	nity					
 ①								
UIM Software <b>N.n</b>		Information o						
(C)Pulsar <b>ddmmyy</b>		IIII OI MACIOII O	y					
Inside air units		Information o	nly					
now <b>xxx</b> was <b>yyy</b>	J	Used by softw	are					
<u></u> ①	,							
û↓ to view		Information o	nly					
X to change	J		-					

# ChromaZone<sup>™</sup> Software Version 4.0

Pulsar ChromaZone / ChromaZone6/12RMX3 / ChromaBank / ChromaFlood / ChromaBatten Software Version No. 4.0 (MAIN micro 4.0 09-09-05 + UIM micro 1.0 07-03-05) has many exciting features. • Two built in Chases – allowing superimposition of effects and cross fading between chases. Chase 1 and 2 use the same table of 31 chases but there are differences to give you more choice - Chase 1 uses the ALL Red, Green and Blue Channels, 1, 2 & 3, to change the colour of some chases (see table) while Chase 2 stays white and uses them to give a background colour. The chases have a very wide range of speeds.

• 7 operating modes: 3, 6, 9, 10, 36, 42 and 46 Channel Modes.

• A Master Dimmer Channel (Ch.10) for the 36 individual RGB channels, which may become a Global Grand Master for the All R/G/B and Chases Levels too.

• Input Smoothing may be disabled for fast display of video graphics and video frame rate capability.

• Please see the **Channel Assignments Table** page for details of the Operating Modes and how to select them, Channel Listings, and further information.

Chase	%	Bit	Chase	Notes
No.	Input	No.	Description	
15	100	255	Auto Chase	
	95	244	Green Yellow Red Bar Graph Reverse	Use Channel1
	92	236	Green Yellow Red Bar Graph Forward	Use Channel1
14	89	228	Rainbow Strobe	
13	86	220	White / Any Colour Strobe	Channels 1, 2 & 3 set colour
	83	212	White / Any Colour Crossover	Channels 1, 2 & 3 set colour
12	80	204	Blue-Yellow Wave Reverse	
	77	196	Blue-Yellow Wave Forward	
	73	188	Green-Magenta Wave Reverse	
11	70	180	Green-Magenta Wave Forward	
	67	172	Red-Cyan / AnyCol/Op.Col Wave Forward	Channels 1, 2 & 3 set colour
10	64	164	Red-Cyan / AnyCol/Op.Col Wave Reverse	All 3 at 0% = Red-Cyan
9	61	156	Black-White/AnyColour Wave Forward	Channels 1, 2 & 3 set colour
	58	148	Black-White/AnyColour Wave Reverse	All 3 at 0% = White.
8	55	140	Random Cols. Chase1 Crossfade, Chase2 Snap	
	52	132	Rainbow 2 Crossfade Forward	Wider primary colours to
	48	124	Rainbow 2 Crossfade Reverse	compensate for extra diffusion
7	45	116	Rainbow Crossfade Forward	Equal width primary &
6	42	108	Rainbow Crossfade Reverse	secondary colours
	39	100	"Follow 3" 18 Contrasting Colours Reverse	
5	36	92	"Follow 3" 18 Contrasting Colours Forward	
	33	84	18 Crossfading Colours Reverse	
4	30	76	18 Crossfading Colours Forward	
	27	68	White/AnyColour/AutoColour Cascade Reverse	Channels 1, 2 & 3 set colour.
	23	60	White/AnyColour/AutoColour Cascade Forward	All 3 at $0\% = 0\%$ All 3 at $100\% = Auto Colour Change$
3	20	52	6 Crossfading Pastel Colours	
	17	44	Colour Wipes	
2	14	36	6 Crossfading Colours	
1	11	28	6 Separate Colours	
	8	20	Red Green Blue Bar Graphs Reverse	Use Channels 1, 2 & 3
	5	12	Red Green Blue Bar Graphs Forward	Use Channels 1, 2 & 3
0	0	0	No Chase	

# **IMPORTANT SAFETY INSTRUCTIONS**

Read the Product Instruction Leaflet and this Safety Instructions Leaflet before attempting to install or operate this apparatus.

Keep this leaflet and the Product Instruction Leaflet for future reference.

Observe ALL warnings indicated by the *Symbol*, both in the Product Instruction Leaflet and on the apparatus.

Follow ALL instructions given in the Product Instruction and this Safety Leaflet. Failure to do so may result in serious injury or death.

Protect the power cord from being walked on or pinched, particularly at plugs, auxiliary outputs, and the point where they exit from the apparatus.

Only use attachments/accessories specified by the manufacturer (Pulsar Light of Cambridge Ltd. UK).

Use only with the stand/bracket or other mounting arrangement specified in the Product Instruction Leaflet. In case of doubt, consult with the manufacturer (Pulsar Light of Cambridge Ltd. UK).

Unplug this apparatus before lightning storms or when unused for long periods.

Refer all servicing to suitably qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power supply cord or plug damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

DO NOT block any of the ventilation openings. Install the apparatus as specified in the Instruction Leaflet.

DO NOT defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding-type plug has two blades and a third grounding prong. The wide blade or the third prong is for YOUR safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete unit.

UNLESS THIS APPARATUS HAS AN IP RATING OF 65 OR GREATER -

Clean only with a DRY cloth.

Protect the apparatus from dripping and splashing.

DO NOT place objects containing liquids on the apparatus.

DO NOT use this apparatus near water or in a condensing atmosphere.

## Mains Supply Cable colours

Green/Yellow = - Earth / Ground Brown = Live / Phase / Hot Blue = Neutral / Grounded Conductor



CHROMAZONE12RM & CHROMAZONE12RMX3 - 2 CIRCLES\* DIFFERENTIATE BETWEEN THE TWO MODELS.

